**O8 - Video from EdMondo virtual act plays**

Based on the study and work of the archaeological sites and the virtual visual reconstructions, schools project teams will write teaching scenarios to highlight sustainability policies in these ancient societies and cities and will use EdMondo in order to apply these scenarios in form of virtual role play of their avatars. Then, they will extract these avatars role plays in form of videos.

The videos will be edited by an exterior expert. Each video will be in mother language of pupils (Greek, Ancient Greek, Italian, Latin, Spanish and Catalan) that have created it and it will be subtitled in English.

KPEK will be responsible for the output and INDIRE (non partner) expert in EdMondo will support all the digital collaboration of schools and resolve technical issues. Also, 2 Italian schools (non partners) with great expertise in EdMondo will support the partner-schools work via EdMondo (online synchronous collaboration).

**Activities and tasks**

**O8/A1: Write draft teaching scenarios to highlight sustainability policies**

Schools Project teams should write teaching scenarios to highlight sustainability policies and archaeological sites can be seen as paradigms of Sustainable Development of their societies. Scenario example: the representation of the decision making/voting system of ancients (democracy – equity -as a principles of sustainability). The scenarios are stories – little act plays in order the students to experience the knowledge gained so far.

**O8/A2: Discussion of teaching scenarios**

Schools Project teams will upload their scenarios to KF forum for open discussion (between partners, teachers and pupils) and exchange of opinions. KPEK, EFAMES, UNIV Ca'Foscari and CDL will verify pupil's scenarios.

**O8/A3: Test the draft scenarios in Edmondo**

Using Edmondo avatars, schools pupils will give life to their draft scenarios. They will transform them to act plays and actors will be their avatars. They will add sound (voiced dialogue). This will be a testing period.

INDIRE (non partner) expert will technically support this activity.

**O8/A4: Finalize scenarios**

Schools project teams will finalize the scenarios to highlight sustainability policies via EdMondo (Virtual role play) and write the act scenes and dialogue (mother language and ancient mother language). KPEK, EFAMES, UNIV Ca'Foscari and CDL will approve the final scenarios.

**O8/A5: Pupils discussion via EdMondo**

Pupils will exchange opinions about the production of videos. They will take final decisions about technical details of the video production.

**O8/A6: Media production**

Schools project teams will produce short videos from EdMondo (applied scenarios of virtual role play). They will subtitle the videos in English.

**O8/A7:** KPEK will gather all short videos and send it to a video editing expert who will edit videos to put them to final uniform format and bind them in one.